



# QUAD CITIES CORPORATE *GAMES*

## 301 DARTS TOURNAMENT RULES

### Eligibility

All players must be regular employees (full or part-time), interns or retirees of companies registered for the Quad Cities Corporate Games.

### General Rules

#### 1. Teams and Eligibility:

- Each team will consist of two players. Each company is allowed to register **one open team**.

#### 2. Game Format:

- i. The format of the game is **301** (starting with 301 points). The goal is to reduce your score from 301 to exactly 0.

#### 3. Starting the Match:

- ii. To determine the starting player, each team will throw a single dart at the bullseye. The player closest to the bullseye will begin.
- iii. Players take turns throwing three darts per round.

#### 4. Throwing Order:

- iv. Each team will decide the order of players before the match begins.
- v. Teams will alternate throwing between the two players (i.e., Player A throws, then Player B, then Player A again, etc.).

#### 5. Scoring:

- b. Standard dartboard scoring applies:
  - i. **Single areas:** score as per the number (1-20).
  - ii. **Double areas:** score is double the number (2-40).
  - iii. **Triple areas:** score is triple the number (3-60).
  - iv. **Bullseye:** Inner bullseye = 50 points, Outer bullseye = 25 points.
  - v. Players must subtract the points scored from their current total after each turn.

#### 6. Winning the Game:

- vi. The game ends when a player/team reduces their score to **exactly zero**.
- vii. If a team reduces their score below zero, they bust, and their score returns to the previous total.

#### 7. Time Limits:

- viii. Each team has **10 minutes per match**. If both teams are still playing after 10 minutes, the team with the lower score at that point will be declared the winner.

#### 8. Tiebreaker Rules:

If the score is tied after the last round of regular play, the tiebreaker will be decided by a **single leg** where each player throws **one dart each**. The team with the highest combined total wins.

9. The tournament will be double elimination. Each team will play 1 game.



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## QCCG Point System

- Medals will be awarded to the top three finishers in each division. Points will be awarded to the top six teams within each division, as follows:

Place	Points
1 <sup>st</sup>	500
2 <sup>nd</sup>	400
3 <sup>rd</sup>	300
4 <sup>th</sup>	200
5 <sup>th</sup>	50
6 <sup>th</sup>	50

- Participation points will be awarded for all individuals or teams in the QCCG. To receive participation points, individuals or teams must complete the event as designed. Points for participation bags competition are as follows:

Event	Participation Points
Darts	50/Team

- QCCG will assess Penalty Points to those companies whose competitors **do not show up for bracketed events**. It diminishes the spirit of the Games when a team or individual travels from across the city to participate in one of these events, only to have their opponent forfeit.

Event	Penalty Points
Darts	-50